
Subject: Re: Renegade _____?
Posted by [Titan1x77](#) on Thu, 29 Aug 2013 02:03:50 GMT
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Hey Aircraftkiller, Nice to hear from ya after all these years!

I feel the same, which is why after going through all the infantry presets and associated armor types, I thought I have to be close to 40% into this, and feel I should gauge the community's still left playing.

I think I'll continue to follow through with this until my enthusiasm runs out for it.

I'd love to hear your input. I thought of you the other night while trying to decide to take out Nod's APC for the recon to be more TD like, but I'm not basing this on strictly TD, yet im not adding any TS units either...

If anything I'll follow the C&C timeline and possibly put experimental weapons and units between TD and TS ...Renegade 2013?? maybe an early version of the Toxin soldier or whatever that may of been phased out and were in development around 2013

Since TD took place in 2002 and TS took place in 2030, maybe very early version's of TS units and weaponry. But that's thinking long haul. I want to focus on gameplay, then tweak from there.

Actually 2014 is the exact halfway point between the first and second tiberium war, maybe Renegade 2014?
