Subject: Re: Scrolling Minimap and Building Health
Posted by -TLS-DJ-EYE-K on Tue, 06 Aug 2013 20:19:53 GMT
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saberhawk wrote on Tue, 06 August 2013 20:01-TLS-DJ-EYE-K wrote on Tue, 06 August 2013 10:38 Besides that im pretty sure the main problem with the BBs has something to do with the current version of shaders, im technical not that into the differences but from what i have been told it has to do with previous versions beeing public and the current version is not open source, but im not really informed bout this, just giving my 2 cents to it...

shaders.dll has changed significantly since 3.x and is no longer open source as of 4.0 because it would have been even more likely used to create cheats. It's outright gone in 4.1.

Thx for the Info, that actually explains what i meant more professional