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Subject: Re: Slow loading times with 4.0

Posted by [Ethenal](#) on Mon, 24 Jun 2013 18:11:07 GMT

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EvilWhiteDragon wrote on Mon, 24 June 2013 11:08The reason that it is unofficial is because it may create FPS lag later on in the game, as it loads the data it needs at runtime instead of during loading.

I expected as such, as that only makes sense - but for the most part, I have yet to notice much of a penalty at all.

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