
Subject: Need Help with Vehicle Bots.

Posted by [bigwig992](#) on Sat, 20 Sep 2003 02:00:53 GMT

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[REHTSpirit]Use JFW_Guard (might be something like JFW_Guard_Bot instead). This will follow a path and shoot.

Think someone could make a clone of that script that doesn't make the vehicle turn around after engaging an enemy?
