Subject: Re: Played the new C&C at E3
Posted by Dev* on Wed, 19 Jun 2013 06:59:25 GMT
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@ http://en.wikipedia.org/wiki/Command_%26_Conquer:_Generals

"The Windows version of Generals was developed by EA Pacific and published by EA Games"

"Generals utilizes SAGE (Strategy Action Game Engine), an extended version of the Command & Conquer: Renegade's 3D engine."

C&C Generals was also designed by Dustin Browder (The Lead Designer for C&C Red Alert 2)