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Subject: Re: Played the new C&C at E3

Posted by [havoc9826](#) on Sat, 15 Jun 2013 05:31:47 GMT

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liquidv2 wrote on Thu, 13 June 2013 12:27i've noticed a trend with the last few EA-attempted C&C games

they essentially copy what everyone else is doing, and seem to put more into selling them than making them quality in the first place

they try to make it visually appealing and really sell the product; it's working quite well for them, because people keep going for it

companies like Blizzard make products that sell themselves; EA is quite the opposite

for the record, Generals was a good game - they somehow didn't fuck that up at all

<http://www.youtube.com/watch?v=e-LE0ycgkBQ>

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