
Subject: Re: MPF banning players for being extremely good at a 11 year old game
Posted by [iRANian](#) on Sun, 02 Jun 2013 22:19:14 GMT

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Turns out the SFPS issue isn't fixed (just something else fixed). Had a lot of good games this weekend. just laggy. Here's a glacier game (laggy):

<http://i.imgur.com/WYT3hpL.png>

would have gotten MDKs claimed "100.5 KD" if I didn't die a few times, didn't care about KD that game.

<http://www.youtube.com/watch?v=CfrE8yqazDw&feature=youtu.be>

I'm used to the extra smoothness on jelly now so I'll start recording games again

was talking with stealtheye and experimenting with some things, figured out how to make map loads as fast as with scripts 3.4.4. Place an empty file called 'always.dep' in your renegade Data folder, that's it.
