
Subject: Re: New versions of the w3d import script and export plugin available
Posted by [Jerad2142](#) on Sat, 11 May 2013 22:08:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think you should make a Gmax version of it beings you can't legally get 3ds max 8 anymore.

I was actually coming on here to post this file to ask if anyone could get it to import (I think it was exported with max 8, a lot of Rp2 files were and they don't import).

And now it looks like a new importer was released that I can't test this on, so if someone could see if this new importer imports it that'd be great I guess.

File Attachments

1) [moohlaM.W3D](#), downloaded 153 times
