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Subject: Re: The worst community to help  
Posted by [Gen\\_Blacky](#) on Sun, 27 Jan 2013 03:31:15 GMT  
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Love you Raven

I always set my powerups rather then doing it in le.

```
void Functions::Set_Powerup()
{
    DefinitionClass *x = Find_Named_Definition("CnC_POW_Railgun_Player");
    PowerUpGameObjDef *pow = (PowerUpGameObjDef *)x;
    pow->GrantWeapon = true;
    pow->GrantWeaponID = 409610074;
    pow->GrantWeaponClips = true;
    pow->GrantWeaponRounds = 30;
    pow->AlwaysAllowGrant = true;
    pow->GrantSoundID = 163840969;
}
```

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