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Subject: Re: Tiberian Technologies releases TT scripts 4.0 RC2

Posted by [Veyrdite](#) on Fri, 25 Jan 2013 01:30:42 GMT

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TT

Quote: so that the only cheat working on TT does not work in this release.

Ooh - interesting. Without naming it (I assume the same policy still applies as it did years ago) approximately what were its effects as visible to other players? I have noticed a few people shooting aimlessly in front of PTs.

Quote:Fix issue with textures where it would sometimes load/display the wrong textures or the "missing texture" logo (because of this change, any and all .thu files created with previous scripts builds will be rebuilt to ensure they do not contain incorrect data);

Yay. I will take the update path & also try a fresh install with Wine once February starts (as I am throttled to 28.8kpbs until then).

On that note, to make the game+patch more accessible to non-terminal-savvy Linux users I might write a script to automate the fixes required with Wine.

Keep up the great work -- never think it is not appreciated!

Regards, William

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