
Subject: Re: MPF NewMaps UltraAOW Trailer
Posted by [Omar007](#) on Wed, 23 Jan 2013 16:46:54 GMT
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I mainly ment the color scheme and the fact the left side of the U ends up higher.
The Unreal Engine logo also pops in with a circular effect and the sound on the background is a similar hum as used in the Unreal logo. Less pronounced and more equalized (brought to one level) though.

It was just an observation of similarities. I did not say it was a copy/clone.
I don't know which one was earlier or how long ago the Ultra AOW logo was created. When I saw it I just thought it looked familiar in a way.

@Bazil; I never said the sound was wrong.

@Zunnie; I didn't know when it was created. I'm not all knowing ;P

@Roszek; Similarities are not bound to fonts and I'm not angry (hell, I don't even know if I've ever been. I only raised my voice once or twice but even then I wasn't angry 0o. I've really got quite the opposite of an anger problem lol).

You can reference MDK (like Zunnie referenced DJ-EYE-K) if you like but most of the rene-drama was before my time. I only know the parts that are currently happening and I'm not getting into that spam-fest.

Aside from that, posting things like "Oh he look! We made this guy a mod" is kinda asking for it.
