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Subject: Re: For any Red Alert 1 fans out there  
Posted by [iRANian](#) on Tue, 22 Jan 2013 00:28:52 GMT

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I'm pretty much done with the actual extended sidebar code, the guy who made the unofficial patch for C&C95 had some issues with his hires, if you play at say 1920x1080 some of the sidebar elements like the power bar glitch up. I'm fixing that now and I just need to fix up the power bar and some minor shadows.

The code for the sidebar is 90% identical to RA1's code, the power bar code is probably a bit different... I'm actually using my and other people's RA1 extended sidebar research for C&C95 and once I'm done I'll back port my code to RA1. (Don't have extended sidebar for RA1 yet)

There's currently a poll running whether I should extend sidebar or not for RA1, with 110 'yes' votes it is winning with ~85%.

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