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Subject: Re: For any Red Alert 1 fans out there  
Posted by [Ethenal](#) on Thu, 10 Jan 2013 08:33:18 GMT  
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ViPeaX wrote on Fri, 04 January 2013 19:13 Why do you even bother releasing this crap? Don't you already see how much of a waste of effort it is before you start? You don't have a feeling for gameplay, not even close to it. It's not just bad, it could very well be the worst gameplay in a strategy, ever.

Even the radar and sidemenu are failing hard on the side. At least make it useful, not copy/paste code fail herpderp.

GJ sir.  
what?

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