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Subject: Re: remote c4 bug

Posted by [StealthEye](#) on Wed, 09 Jan 2013 06:31:44 GMT

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lirc, I was not able to reproduce the 3 c4 issue either using those reproduction steps. That it takes 5 seconds to throw is not an issue: I assume that it is just the sum of the weapon switch time and reload time (time between c4 throws). Because you switched fast, the c4 has not reloaded and you will still have to reload it after switching.

Btw, eh, do you mean that it does not trigger on a single click or that it does not trigger at all (i.e. you can walk around and click later and it still does not throw)?

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