Subject: Re: Building Proxys Posted by Mauler on Tue, 08 Jan 2013 03:20:18 GMT View Forum Message <> Reply to Message

The lightmap tools don't generate lightmaps, the light tools released by TT only finish the job to get proper lightmapped meshes ingame, and proper lighting..

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums