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Subject: Re: [Map] C&C\_TheCanyon

Posted by [Blazea58](#) on Sat, 01 Dec 2012 16:32:56 GMT

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iRANian wrote on Mon, 26 November 2012 21:18 This is one of the worst infantry only maps I've ever played. There's a REALLY small tunnel thru the middle and two sides with really rocky terrain and more hills on it than Fjords. Humvees and Buggies spawn and both bases have lots of defenses. It's an unplayable mess.

I guess my intentions of making a small map with many ways into the bases is a bad thing for players like yourself who only snipe anyways lol. Sure you don't like those puny guard towers, but you're lucky there's no Obelisk or any advanced defences.

This map was designed for more then 4 players, and even without it's easy enough to avoid the defences and get into the bases, especially considering you have a vehicle each.

To call this an unplayable mess is an overstatement, If it had no defences, given it has 4 ways in, the map would go fairly quickly online. I personally like long games, as with many others as the evidence suggests. (most players play marathon)

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