Hey guys, got more friggin issues. I'm not sure if it has to do with scripts 4.0 or whatever. But 2 problems.

1 - When I compile my map as a .Mix on Level Edit, when I try to run the map in a lan mode it gives me an Internal Error at the very end and shuts renegade off.

2 - Can you not host games off the renegade game anymore? Because when I try to host a game for me and a buddy to test it as a mod pkg it gives me a failed to create channel error.

(I have never had any of these issues before.)