
Subject: Re: C&C_The_Canyon (Wip infantry map)
Posted by [Blazea58](#) on Sun, 28 Oct 2012 00:17:47 GMT
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zunnie wrote on Sat, 27 October 2012 19:40Wow, please do that
I dunno if i can make the map as nice as you can but i will give it a go
Thanks alot

Well the only things missing is retexturing the terrain and tile the Uvw properly on it so its more seamless, and adding the tiberium silos for each team.

Other than that , it was ready to be exported, and have some LE go into it. I think it would be a nice idea to give each team 2-3 Turrets/guard towers in strategic places where it would be safe for the team to repair them back to health.

I'll see what i can do about getting it into a zip with the textures for you tonight, and hopefully will be able to upload it to you in a personal message.
