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Subject: Ok I got some! nm!

Posted by [General Havoc](#) on Mon, 15 Sep 2003 15:51:15 GMT

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Sounds great - let me know if this script gets in the dll because I need a script written before I get bored and give up on the idea.

Sorry I can't help you much with the terrain as my skills are probably the same as yours - the reason I used heightfield for testing scripts. I can make the basic layout such as buildings and cutting around objects, boolean and stuff but the modelling of decent terrain is beyond me. The bunkers that appear on titan's map are about as far as my modeling skills go.

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