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Subject: Re: New 0 Bug?

Posted by [Jerad2142](#) on Fri, 14 Sep 2012 12:55:36 GMT

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Well, score is float, so it'd have to be a float overflow, not an int.

Regardless, the scores on that final screen don't add up, and it seems unlikely that an overflow could happen to -2147483648 6 times (6 if you count team scores obviously).

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