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Subject: Re: Tiberium Refinery WIP

Posted by [OWA](#) on Sat, 25 Aug 2012 01:08:44 GMT

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generalcamo wrote on Sat, 18 August 2012 01:29 Personally, I don't think they need more smoothness. This is a rather large war, probably larger in scale than WWII, as you have Nod's African Campaign, and GDI's Euro Defense, followed by the destruction of the Temple in Sarajevo. And don't forget that Nod almost invaded the Pentagon. So instead of using that welder fuel to make the pipes rounder, you could use that fuel for Tanks.

Personally, I'd like to see what Aircraftkiller thinks; because I have never seen hexagonal valve wheels in real life before and I think your excuses are incredibly poor.

If you wanna talk canon, I think if GDI can afford Mammoth tanks and Nod can afford Obelisks, both sides could at least afford round valve wheels.

Metal objects like that are usually cast, not welded. Plus, if they were somehow magically welded by a gas welder they'd use butane or propane, not diesel/gasoline/tank fuel.

tl;dr - Valve wheels still need to be rounder despite crappy excuses.

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