Subject: Re: Apocalypse Rising released?
Posted by Aircraftkiller on Sat, 18 Aug 2012 19:59:53 GMT
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The difference being that you're licensed to use other engines. W3D is not licensed to you. You're still not developing a game regardless of how it's attempted to be justified. It's still a total conversion.

APB is a mod like all other TC mods out there. Calling it a game is not going to change what it fundamentally is: a mod, one that still has a ton of Renegade assets inside of it.

http://en.wikipedia.org/wiki/Mod_(video_gaming)

Quote:Most mods do not progress very far and are abandoned without ever having a public release. Some are very limited and just include some gameplay changes or even a different loading screen, and others are total conversions and can modify content and gameplay extensively. A few mods become very popular and convert themselves into distinct games, with the rights getting bought and turning into an official modification.

A group of mod developers may join together to form a mod team. An example is Team Reaction, one of the most prolific mod teams to date, most notably known for QPong and Jailbreak.

Mods are made for many first person shooters and Real-Time-Strategies, most notably the series based on Quake, Doom, Chaos, Total Annihilation, Rise of Nations and the Command & Conquer series also have many mods.

Among popular mods, none is more well known than the Half-Life multiplayer mod Counter-Strike, which was released shortly after the original game, and upwards of 1 million games per day are hosted on dedicated servers. Counter-Strike is probably the best example of a modification that turns into a retail game. Another signature mod is Team Fortress, which was based on the Quake engine and became a whole series of games, such as Team Fortress Classic, Team Fortress 2, and an unofficial mod-made originally as a fan-made sequel to TFC, Fortress Forever.

Mods in general are required to be noncommercial (free) when they include any parts from another mod or the main game, which, by their nature, they always do. Some mods become open source as well.