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Subject: Re: Apocalypse Rising released?

Posted by [Aircraftkiller](#) on Sat, 18 Aug 2012 16:47:12 GMT

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I'm still not sure why you people insist on calling AR, APB, and Reborn a game. They're total conversion mods using Renegade's engine. They aren't games in and of themselves without Renegade. They still use Renegade code, Renegade sounds, Renegade assets, etc. They're all Renegade mods.

If they switch to another engine (Unity, Unreal, Crysis) that supports independent game development, then they're a "game dev team".

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