
Subject: Re: Apocalypse Rising released?

Posted by [Taz](#) on Mon, 13 Aug 2012 19:16:43 GMT

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TheBeerinator wrote on Tue, 07 August 2012 12:57Taz wrote on Tue, 07 August 2012 02:35One Winged Angel wrote on Mon, 02 July 2012 09:48Taz wrote on Sun, 01 July 2012 16:01I do, but it's not worth playing anyway. only 3 half-assed maps, nearly all buildings untextured, renegade infantry and a few vehicles.

iRANian wrote on Sun, 01 July 2012 17:46not really they look like someone spent 1 minute in ms paint

I think it's funny how you guys can instantly start with the negative comments concerning a game being developed in this community for free. Some constructive criticism would have been nice, since saying that "it's not worth playing anyway" and saying that the maps are "half-assed" is about as useful to us (the developers) as a sponge made of bricks.

I don't care whether AR gets released or not... because tbh, even your latest build is half-assed. Like pretty much everything that comes out of BHP's ass these days.

ITT: shitty failed troll.

I'd call 600 downloads pretty damn succesful tho!
Even got up a dedicated multiplayer server over at <http://vidb.com>
