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Subject: Re: Smoke

Posted by [Sean](#) on Sun, 12 Aug 2012 23:42:35 GMT

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Major-Payne wrote on Sun, 12 August 2012 15:36 Can someone please tell me this is being fixed in the next BETA release?

If there's more than 2 lights/meds/mammies/gunners/etc shooting at you you really can't see ANYTHING at all, it's really unplayable.

Disable shaders.

problem solved.

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