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Subject: Re: My Map

Posted by [Xpert](#) on Sun, 12 Aug 2012 21:12:18 GMT

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Your terrain edges of the mountains are too straight. You should make them look more jagged. Also the mountain texture looks stretched out.

Also I agree with danpaul. The buildings are too spread out and far apart. Try thinking about how C&C\_Sand is. It's an infantry map and the walking distance from building to building isn't that long but also, try avoiding the buildings to be double beaconed.

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