
Subject: Re: C&C_Dockside

Posted by [Reaver11](#) on Wed, 08 Aug 2012 17:34:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well the bridge is divided in an infantry only zone and a vehicle zone.

When looking at the top view: North of the railroad is infantry only.(Some civilian vehicles roam the roads but for the rest no vehicles)

South of the railroad is the only place where the player can go with vehicles.

However a gunner rush might have a lot of potential from above. They can hit the ref + hon but I think it would cost enough time to allow it.

I will look into the emissive settings of the crystals currently I had set it to light green.
