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Subject: Re: anyone still interested in CWS/Fws? Look here

Posted by [Sean](#) on Sun, 22 Jul 2012 14:45:45 GMT

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Ani wrote on Sun, 22 July 2012 01:43Also, I don't know what you guys want in terms of having custom maps and what not. All the stock (4.0) maps are there and if you have mod you can just set the next map in the rotation and stuff. But if you want anything beyond stock let me know and i'll add them in.

Let me know what else needs changing. I think LokiDog told me I need to disable weapon spawning, if enough people want it gone i'll do that as well.

It should be gone by default for cws/fws.

So unfortunately, he's right it does need to be gone.

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