
Subject: [SSGM 4.0 Plugin] Restore Weapons Characters on Join

Posted by [iRANian](#) on Fri, 20 Jul 2012 09:38:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

This plugin will restore the weapons and character a player had before he left the server if he rejoins the server before the match ends. I got the idea from iScripters who told me gzOne/fnfall had this feature.

You can contact me under the nick 'iRANian' on renegadeforums.com.

To install place 'RestoreWeaponsCharacterOnJoin.dll' in the root FDS folder and add an entry for it under [Plugins] in SSGM.ini.

File Attachments

1) [Restore Weapons Characters on Join SSGM 4.0 Plugin.zip](#),
downloaded 501 times
