
Subject: Re: AirStrike ported to 4.0
Posted by [Distrbd21](#) on Wed, 18 Jul 2012 01:52:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Xpert wrote on Tue, 17 July 2012 19:43Distrbd21 wrote on Tue, 17 July 2012 20:01Xpert wrote on Tue, 17 July 2012 17:37Can't really call it porting.

Could of also used Find_Random_Preset_By_Team or Find_Random_Preset and check if it's a building object.

There's also a Find_Building_By_Team and a Find_Building_By_Preset in 4.0 already. I don't know why jonwil didn't just point you to that, lol.

Thought about those

You probably didn't know they exist.
I did know they did, I'm not a dumbass I know how to read.

And thats it I'm done helping out the community if they need something they can come find me and ask.

All you guys do is bitch when someone else does something that you didn't, instead of bitching you should do it yourself.

And reborn hasn't said a dam thing to me about changing it, if he does I would be more then happy to change it back..