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Subject: Re: [SSGM 4.0 Plugin] Range and RoF Cheat Detection

Posted by [Xpert](#) on Sat, 14 Jul 2012 01:55:09 GMT

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Fixed in next 4.0.

Problem was brought up by Iran already.

Here's his quote.

iRANian wrote on Fri, 06 July 2012 17:31The regex in biatch.xml needs to be updated to:

```
<hook event="biatchMessage" regex="\[BIATCH\]"/>
```

The 4.0 BIATCH messages don't prepend a whitespace to "[BIATCH]", which pre-4.0 BIATCH does. The original regex looks for this whitespace and that's why it didn't trigger.

You should really look into coding. Simple stuff like this, you could easily fix on your own and not have to wait on others. You've been around Renegade too long already (Not insulting you, just a tip).

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