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Subject: Re: BUG/TYPO M00\_Damage\_Modifier\_DME  
Posted by [Troll King](#) on Tue, 10 Jul 2012 10:52:42 GMT  
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Meh it's ok like this I didnt really make it I just cloned it. The layout is almost an exact copy of the original one. besides the if statement at where they are killable is different. JonWil and I couldn't figure out what calculation was going on there.  
So I had to implent something myself.

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