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Subject: Re: Apocalypse Rising released?

Posted by [Generalcamo](#) on Sun, 08 Jul 2012 15:08:40 GMT

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They changed the name.

"Roleplay 2" was turning people away. Due to the fact that we became standalone, the Renegade community was only a small percentage of our player base. And the last release known as the old name was extremely crashy due to the code. We hope to have one of the most stable releases soon. And the old name, which can mean more than one thing, was keeping us back.

Don't worry about the next release though. We have ironed out most of the bugs, and have a stable release on our hands. We just need some additional things from the modeling department (Blazea), some fixing to some models (Including adding LOD to the water, and gridding it out some more), and some Code Work (Jerad Grey).

I should be a PR director.

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