Subject: [SSGM 4.0 Plugin] RadioCommands
Posted by Xpert on Thu, 05 Jul 2012 02:14:02 GMT

This is a simple SSGM 4.0 plugin that outputs when players use ingame Radio Commands.

This will be the first of many stuff I plan on releasing.

Example from my bot:
Quote:
<CloudyServ2> [Radio] &WNxSmiLey: Affirmative.
<CloudyServ2> [Radio] &WNxSmiLey: Negative.
<CloudyServ2> [Radio] &WNxSmiLey: Don't get in my way!
<CloudyServ2> [Radio] &WNxSmiLey: Don't get in my way!
<CloudyServ2> [Radio] &WNxSmiLey: Watch where you're pointing that!

Enjoy.

File Attachments
1) SSGM4.0_RadioCommands_Plugin_v2.rar, downloaded 193 times