
Subject: [SSGM 4.0 Plugin] RadioCommands
Posted by [Xpert](#) on Thu, 05 Jul 2012 02:14:02 GMT
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This is a simple SSGM 4.0 plugin that outputs when players use ingame Radio Commands.

This will be the first of many stuff I plan on releasing.

Example from my bot:

Quote:

<CloudyServ2> [Radio] &WNxSmiLey: Affirmative.

<CloudyServ2> [Radio] &WNxSmiLey: Negative.

<CloudyServ2> [Radio] &WNxSmiLey: Don't get in my way!

<CloudyServ2> [Radio] &WNxSmiLey: Don't get in my way!

<CloudyServ2> [Radio] &WNxSmiLey: Watch where you're pointing that!

Enjoy.

File Attachments

1) [SSGM4.0_RadioCommands_Plugin_v2.rar](#), downloaded 214 times
