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Subject: Re: Set\_Face\_Location() and bots  
Posted by [Ethenal](#) on Sun, 01 Jul 2012 18:09:20 GMT  
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jonwil wrote on Sun, 01 July 2012 10:32Oh wait now I see, the facing is only sent over the network once on spawn and not sent again.

Oh?! So maybe you could fix it? If you so loved us so much...

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