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Subject: Re: AI params questions

Posted by [danpaul88](#) on Wed, 13 Jun 2012 00:55:48 GMT

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robbyke wrote on Wed, 13 June 2012 01:01

3) is there a way to combine attack and move?

I believe it is, yes. Look at the source for `dp88_ai_tankOffensive` (or something along those lines, don't recall the exact name) because I'm fairly sure I did it in that class.

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