Subject: Re: [SSGM 4.0 Plugin] Custom Kill Messages ALPHA
Posted by Distrbd21 on Tue, 12 Jun 2012 10:16:20 GMT
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Fixed the c4 and beacon to the new system.

Although I did find a error.

It's either when your a eng or a sak or havok.

Not for sure witch, but when we tested it I was a eng and he was a sak and it crashed the server
when he killed me, and when I was a havok and killed him as a eng.

It also says was killed by a headshot even if it was a foot shot.

File Attachments
1) CustomKillMessages.zip, downloaded 168 times