Subject: Re: Turret and GT not shooting
Posted by robbyke on Mon, 11 Jun 2012 12:49:51 GMT

yea it hought that to at first but i already doubled it

and it was set at 100 first

the strange thing is that its only those 2 :s

the agt and obelisk work just fine

even the tailgun does (wich makes it even worse as gt is a tailgun)