
Subject: Re: k wtf commands half way work now??
Posted by [Ethenal](#) on Sat, 09 Jun 2012 23:59:54 GMT
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Idk, I think you hadn't implemented the code yet when you thought you had, because they definitely didn't just flip the chat hook setup around for beta 5. Returning false in beta 4 and earlier definitely did the same thing it does now.
