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Subject: Re: need some help with 3ds

Posted by [Aircraftkiller](#) on Fri, 08 Jun 2012 22:33:38 GMT

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What subobject mode are you using? Vertex, edge, face? The current versions of 3DSM don't require you to use any particular subobject mode for flatten mapping. You may have to switch between those modes for 3DSM 8 to work with it properly.

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