Subject: Re: Nod Vs Gdi Posted by Spoony on Fri, 08 Jun 2012 09:04:21 GMT View Forum Message <> Reply to Message

plenty of stock maps were stupidly unfair while the dumbass point bug was still in effect...

point bug fixed + infinite infantry ammo + deadzones fixed = fair between nod and gdi. (not on glacierfly but whatever)

that's not the case in marathon and it's also true that plenty of people in public servers don't really know what they're doing (including ppl who've been playing longer than i have) but that doesn't make the maps themselves unfair

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums