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Subject: OT: The RIAA

Posted by [MonkeyPhonic](#) on Sat, 13 Sep 2003 10:39:30 GMT

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Ok so a quick math lesson.

There's 250 mil people in the US, aproximately.

250 of them were sued by the RIAA.

So you have a one in a million chance of being sued.

Compare that to your chances of being run over by a car this week.

Do you stop crossing the road?

Kazza might be brought down by this, but probbaly not, and even if they are there are plaenty of other peer to peer networks that are a lot better than Kazza for protecting your identity.

The Music industry went to shit years ago, they'll happily rip you off in a second and cry like babies when they get the shaft. For example, the unit cost of producing a DVD is far lower than the unit cost of producing a video casset, however the industry knows that because the quality is much higher and it's all new fangled technermological wizadry that you the punter will be all impressed and expect it to cost more, and far be it from them to dissapoint your expectations. I used to work for a media reproduction company a few years ago, and the cost on CD's for a short run of 100 or so is quite high, but when your talking in the 100,000's then it's waaaay lower. Games are a different kettle of fish tho, the development cost is way higher than for music and there's no box office recuipment like in the fil biz. However they could be cheaper too, but your high street store takes a 50% cut, the publisher takes a big chunk so the developer quite often barely breaks even, baring games like GT3 and so on. Don't bitch about companies like Westood going under if you have a chipped playstation and a stack of coppied titles. Your part of the problem.

/Soap box ranting

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