

---

Subject: Re: [SSGM 4.0 Plugin] GameSpy Support  
Posted by [EvilWhiteDragon](#) on Tue, 05 Jun 2012 08:14:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It's not hard, that's for sure. We had it in some form of WOL proxy. Yes, WOL proxy, not XWIS proxy. It made our server visible on both the USA and the EU WOL server, and worked to some extent with playercounts. Was quite a dirty hack that we used, but we never ran into problems with it, amazingly.

---