

---

Subject: Re: !team2 for just admins?

Posted by [Whitedragon](#) on Tue, 15 May 2012 07:52:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You might be able to piggy back on your bot's moderation system. Does the bot send a host message when a moderator identifies? If so you could try catching this message with the host hook and adding the player to a vector. Then check if that player is in the vector when they try to use the command.

If that's not possible you'll pretty much need to create an entire moderation system which would be a lot of work for one command.

---