Subject: Re: New maps in rotation on NewMaps 4.0 server
Posted by shaitan on Sat, 12 May 2012 00:57:44 GMT
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Just pointing out that the data folder trick wont work. ;p

Quote:This is extremely important:
Remove the .mix files from the server data folder or the ttfs will not function correctly.
Players who connect to your server will then download the packages from your website.

Would it be mgbar_int_lm001.w3d that might be needed, AirCraftKiller? 0.o