Subject: Re: server crash (in tt.dll) after dead of ai Posted by danpaul88 on Thu, 10 May 2012 06:41:08 GMT View Forum Message <> Reply to Message

I suspect action complete gets called when the bot dies and then your code is trying to set a new action on it. Check the action complete reason isn't 'dead' or similar before setting the new action would be my suggestion.

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