Subject: Re: Regarding Stealth Tanks Posted by Major-Payne on Sat, 28 Apr 2012 10:52:40 GMT

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Percentage.

Taking all the health off a havoc/sak gives you 50 points, the kill gives 50 as well.

5/400 multiplied by 900 5/1200 multiplied by 1500

then add points bug to that.