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Subject: Re: Collecting map issues for a possible set of fixed maps

Posted by [havoc9826](#) on Tue, 24 Apr 2012 05:13:01 GMT

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robbyke wrote on Mon, 23 April 2012 08:27

would i be possible to keep some standard maps cause iranians map fixes contain many kill zones i rather dont have on my server due to certain features allow that kind of stuff

mainly the veh kill zones on wall flying

Yeah, it would be a shame if we won't be able to do any of this anymore:

<http://www.youtube.com/watch?v=nlnP0pPVNlo>

<http://www.youtube.com/watch?v=5tbEP92z4wc>

<http://www.youtube.com/watch?v=Ab5J9B1QVcs>

<http://www.youtube.com/watch?v=HSrKqNmupXs>

<http://www.youtube.com/watch?v=Rrvlhr0XmZl>

<http://www.youtube.com/watch?v=-Gn6K4KJP-0>

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