
Subject: Regarding Stealth Tanks

Posted by [liquidv2](#) on Tue, 24 Apr 2012 05:02:44 GMT

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in the original, bugged points system, sniping a green-health stealth tank with a ramjet yields a person 22 points
at the same time it does, what? 5 damage?

my question is, why does sniping a stealth tank give 10 more points than sniping a green-health mammoth tank, which actually costs 600 credits more?

the system is bugged, but it is at the very least consistent with how it is bugged except with stealth tanks; anyone have any theories?
