Subject: Re: cant get animations to work Posted by E! on Mon, 23 Apr 2012 05:15:24 GMT View Forum Message <> Reply to Message

i guess that's what he was asking for. those settings of your object in LE

## File Attachments

1) xmpl.jpg, downloaded 224 times
Edit object
General Physics Model Settings Dependencies Scripts
Physics Type: StaticAnimPhys
Settings
ModelName
vehicle\bomber\v_u_bombr_anim1.w3d
✓ IsNonOccluder
☐ IsCosmetic
DoesCollideInPathfind
-Animation Settings
CollisionMode NONE
AnimationMode TARGET
AnimationName
V_U_BOMBR_ANIM1.V_U_BOMBR_ANIM1
-Texture Projector Settings-
OK Cancel OK & Propagate